



Mathematician, Norbert Wiener publishes *Cybernetics*. A book that talks about learning and self-reproducing machines.

ELIZA, conversation machine created by Joseph Weizenbaum could respond to humans through text.

Ernst Dickmanns modifies a Mercedes to make it nearly self-drivable

Terry Winograd presents language program SHRDLU. This program showed a computer's ability to understand english.

The Turing Test, created by Alan Turing, is a method to determine whether or not a machine can think.

John McCarthy creates the Programming language, List Processing or LISP.

Chess program, Deep Blue, defeats Chess Champion, Garry Kasparov.

Mobile robot, Shakey, was first to be controlled by AI.

Chess player, David Levy is defeated by the computer program, Deep Thoughts.

Honda creates humanoid robot, ASIMO. It could recognize faces and react to commands.

1948 | 1951 | 1958 | 1966 | 1970 | 1971 | 1989 | 1994 | 1997 | 2000

